

### Science – Forces and Magnets

- Compare how things move on different surfaces
- Notice that some forces need contact between 2 objects, but magnetic forces can act at a distance.
- Observe how magnets attract or repel each other and attract some materials and not others.
- Compare and group together a variety of everyday materials on the basis of whether they are attracted to a magnet, and identify some magnetic materials.
- Describe magnets as having two poles.
- Predict whether two magnets repel each other, depending on which poles are facing.
- Develop working scientifically skills for Year 3.

### History – Mapping Galgate

- Local Study -How has our village changed?
- Historical Sources – maps of Galgate
- Digimaps
- Millennium Map

### PSHE (includes Life Caravan Visit to school) Autumn Term

Feelings and Emotions Behaviour: bodies and feelings can be hurt  
Healthy relationships: Listening to others and playing cooperatively;  
appropriate touch; teasing and bullying  
Valuing Differences: respecting similarities and differences

### Music

Charanga music - Glockenspiel Stage 1

Autumn Term 1<sup>st</sup> Half 2022

### Hazel Class Y3 Mapping Galgate



### English

Folk Tales – Traditional stories and Fables  
Poems with a structure – Shape poems /and  
Calligrams - Autumn Theme  
Class novels – The Boy Who Grew Dragons

### P/E

Invasion Games  
Dance

### Young Leaders

A project the whole class will be taking part in to empower Young Leaders to transform society and to inspire others to do the same.

### Computing

Online Safety, Basic Document Skills,

### Outdoor Learning

be used where possible to deliver the curriculum including: Maths, English, Drama,

### Modern Foreign Language (French)

French Greetings, numbers 1-12, asking someone's age

### Geography – Mapping

What can maps tell us about our local area?

### Sketch Maps

Using different maps -aerial,  
Ordnance Survey maps through  
Digimaps  
Human and Physical Geography  
of Galgate.

### R/E

Unit 3.1 Called by God  
Harvest

**Maths**

Number and Place Value, Addition and Subtraction, Length and Perimeter, 2D Shape, Statistics

**Art**

Drawing  
3D