

How Pointless works

Overview

Pointless is 45 minutes long and each episode has four teams of two contestants trying to suggest correct but little-known answers to general knowledge questions. The aim is to score the *lowest* number of points. People at home can guess the answers too, making it fun to watch.

General idea

In the programme, players try to choose an obscure answer to a general knowledge question. Each question has previously been asked to 100 people in a survey. The idea is to suggest an answer that was given by the least number of the 100 people. Those correct answers that not one of the 100 people gave are termed 'pointless'. The more 'pointless' answers given the greater the jackpot prize money becomes.

Format

First Rounds

Each team takes turns to suggest an answer to a themed question. They try to score as few points as possible, by answering correctly but with an answer they think very few people in the pre-show survey will have suggested. Teams score a point for each person in the survey who answered with the same answer as them. If this is no-one, then they score zero as a result. This is a 'pointless' answer and adds £250 to the final Jackpot. There are two first rounds. A wrong answer adds 100 points to a team's score.

Head-to-head Round

In this round the remaining two teams go head-to-head, trying to find the lowest scoring answer for a series of questions. The winning team go through to the final round.

Final 'Jackpot' Round

In the final round the one remaining team can suggest three possible answers to a question. If one of their answers is 'pointless' they win the jackpot money. If not, the money rolls over to the next week.

Experts

An 'expert' presenter provides background to the questions and explains how many possible correct answers there are.

Summary

Pointless is a successful gameshow programme, which has run for over ten years. It is a fun programme to join in with at home, trying to beat the contestants.