

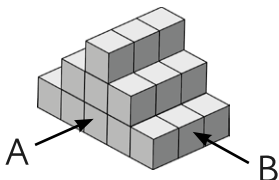


Cube Model Reasoning

I can solve reasoning problems about 3D cube models from 2D representations.



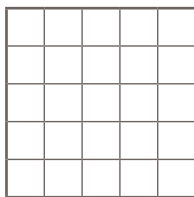
Here is a model made from cubes.



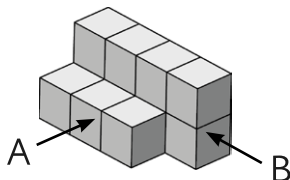
From direction A, the model looks like this.



On the grid, draw what the model looks like from direction B.



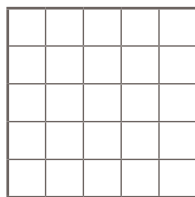
Here is a model made from cubes.



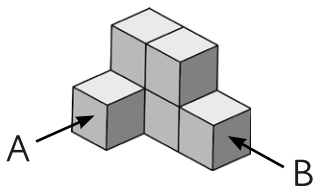
From direction A, the model looks like this.



On the grid, draw what the model looks like from direction B.



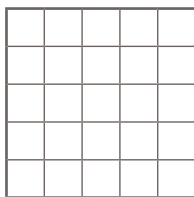
Here is a model made from cubes.



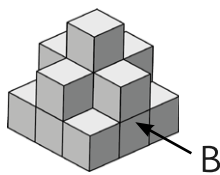
From direction A, the model looks like this.



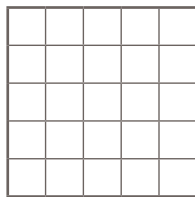
On the grid, draw what the model looks like from direction B.



Here is a model made from cubes.



On the grid, draw what the model looks like from direction B.



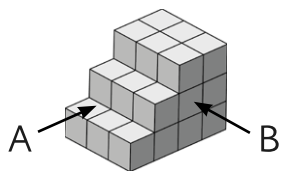


Cube Model Reasoning

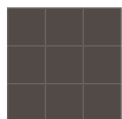
I can solve reasoning problems about 3D cube models from 2D representations.



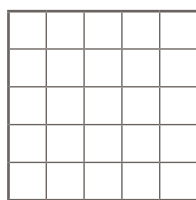
Here is a model made from cubes.



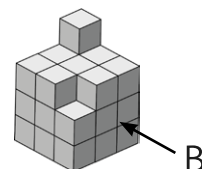
From direction A, the model looks like this.



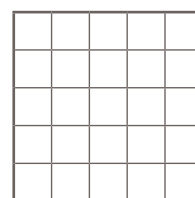
On the grid, draw what the model looks like from direction B.



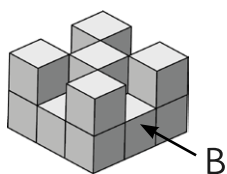
Here is a model made from cubes.



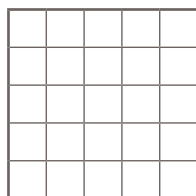
On the grid, draw what the model looks like from direction B.



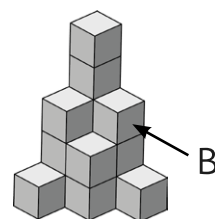
Here is a model made from cubes.



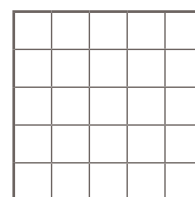
On the grid, draw what the model looks like from direction B.



Here is a model made from cubes.



On the grid, draw what the model looks like from direction B.



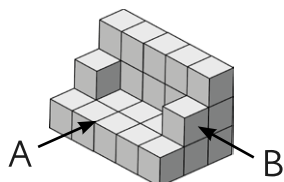


Cube Model Reasoning

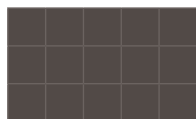
I can solve reasoning problems about 3D cube models from 2D representations.



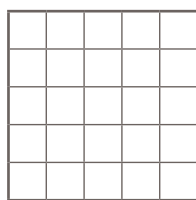
Here is a model made from cubes.



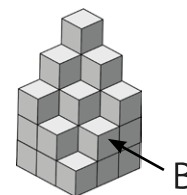
From direction A, the model looks like this.



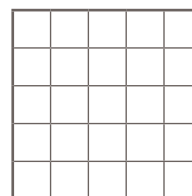
On the grid, draw what the model looks like from direction B.



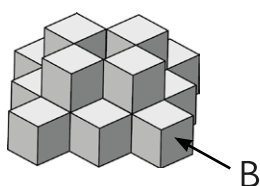
Here is a model made from cubes.



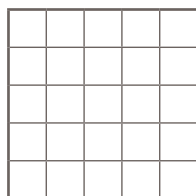
On the grid, draw what the model looks like from direction B.



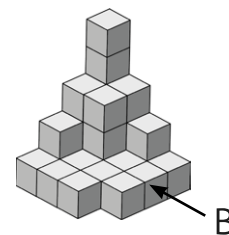
Here is a model made from cubes.



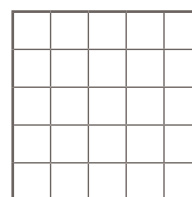
On the grid, draw what the model looks like from direction B.



Here is a model made from cubes.



On the grid, draw what the model looks like from direction B.

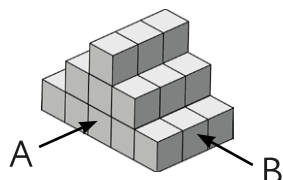




Cube Model Reasoning

Answers

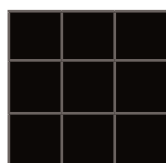
Here is a model made from cubes.



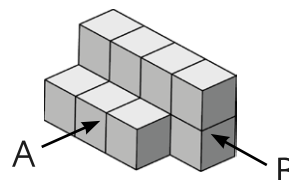
From direction A, the model looks like this.



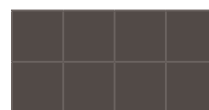
On the grid, draw what the model looks like from direction B.



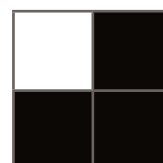
Here is a model made from cubes.



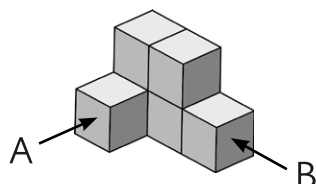
From direction A, the model looks like this.



On the grid, draw what the model looks like from direction B.



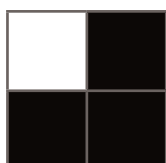
Here is a model made from cubes.



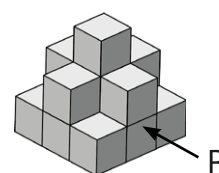
From direction A, the model looks like this.



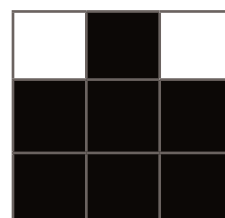
On the grid, draw what the model looks like from direction B.



Here is a model made from cubes.



On the grid, draw what the model looks like from direction B.

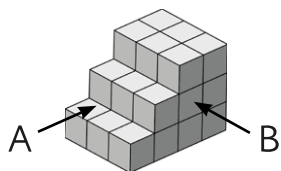




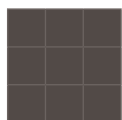
Cube Model Reasoning

Answers

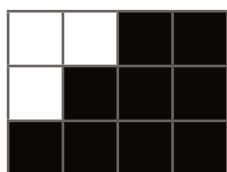
Here is a model made from cubes.



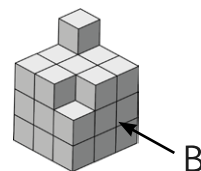
From direction A, the model looks like this.



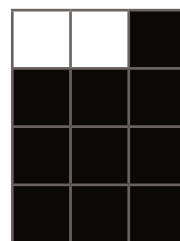
On the grid, draw what the model looks like from direction B.



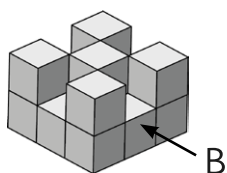
Here is a model made from cubes.



On the grid, draw what the model looks like from direction B.



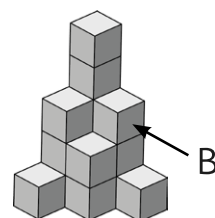
Here is a model made from cubes.



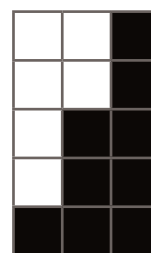
On the grid, draw what the model looks like from direction B.



Here is a model made from cubes.



On the grid, draw what the model looks like from direction B.

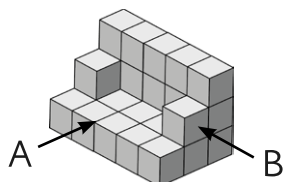




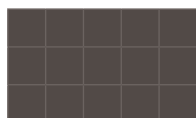
Cube Model Reasoning

Answers

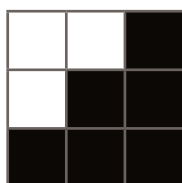
Here is a model made from cubes.



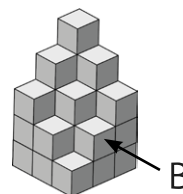
From direction A, the model looks like this.



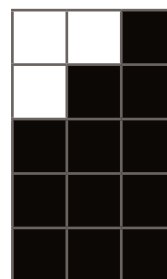
On the grid, draw what the model looks like from direction B.



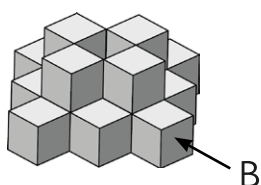
Here is a model made from cubes.



On the grid, draw what the model looks like from direction B.



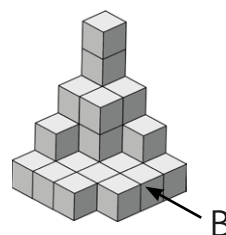
Here is a model made from cubes.



On the grid, draw what the model looks like from direction B.



Here is a model made from cubes.



On the grid, draw what the model looks like from direction B.

